Gabe Grayum

I'm a Product/UX **Designer & Leader** with a 10-year track record shipping human-centered products to millions of users. As the first designer at three startups, I've helped build successful design practices, products, and companies. I design with intention, lead by example, and make evidence-based decisions. I use design to deliver value to customers & drive growth.

Gabe Grayum

http://gabegrayum.com ggrayum@gmail.com 503.701.7338 Remote (Bozeman, MT)

Skills & Attributes

Intentional, Passionate, Curious, Growth-Minded, Customer-Centric, Data-Informed, Business-Savvy

Core Strengths

Strategic Thinking, Problem-Solving, Product Vision, Mentoring, IA, IxD, Prototyping, Usability, User Research, Data & Metrics, Communication, Writing, Remote Collaboration

Product & Visual Design

Interaction Design, Prototyping,
Design Systems, Conversational
Design, Information Architecture,
Hypothesis-Based Design, HighFidelity Mockups, Color &
Typography, HTML/CSS/JS

Research & UX

User Interviews, Usability Testing, Ethnography, Personas, Data Analysis, Quantitative Research, User Journeys

Product Management

Product Strategy, KPIs, OKRs, Roadmaps, Prioritization, A/B Testing, User Stories, Competitive Analysis, Analytics, Job-to-be-Done, Product-Led Growth

Leadership

Mentoring, Hiring, Team-Building, Design & UX Advocacy, Stakeholder Management, Process

Professional Experience

Mar 2016 - Apr 2020 4 years

Principal Product Designer @ Poached (SaaS, remote)

- \$ Drove purchases up 50% and established KPIs.
- Improved conversion rates up to 59% using A/B testing.
- ✓ Increased scheduled interviews 13x via UX design.
- Established a design system and redesigned all flows.
- Influenced executives & stakeholders on product strategy.
- ✓ Helped job seekers apply to 100,000 jobs every month.

Dec 2013 - Mar 2016 2 years

Senior Product Designer @ dlvr.it (SaaS, remote)

- Led product strategy and prototyped features.
- Owned visual, interaction, and interface design.
- C Helped companies like ESPN automate 5 million posts/day.
- Shipped software to two million customers.

Sept 2009 - Sept 2013 **4 years**

UX Manager @ Janrain (SaaS)

- Hired, mentored, and managed a five-person UX team.
- Advocated for & represented design in a 200 person org.
- Lestablished process for design, research & usability testing.
- Helped 300,000 customers manage data in the cloud.

Nov 2005 - Sept 2008 3 years

UX Engineer @ Pheedo (SaaS)

- Designed and implemented interfaces in B2B space.
- Contributed to 300% revenue growth.
- Shipped software to customers like NYT, NBC & Wired.

Nov 2004 - Nov 2005 1 year

Web Developer @ Curiosity Group

- Designed and built interactive marketing sites.
- Improved processes and built internal tools.

Education

Sept 1995 - May 1997

Geographic Information Science @ Columbia College